TO: Mail Stop 8

### Director of the U.S. Patent & Trademark Office P.O. Box 1450 Alexandria, VA 22313-1450

#### REPORT ON THE FILING OR DETERMINATION OF AN ACTION REGARDING A PATENT OR TRADEMARK

In Compliance with 35 § 290 and/or 15 U.S.C. § 1116 you are hereby advised that a court action has been

filed in the U.S. D	District Court Northern D	istrict of Califorr	ia on the follow	ing X Patents of	or Trademarks:	
DOCKET NO.	DATE FILED	U.S. I	DISTRICT COURT			
CV 11-04973 PSG	10/7/2011			t Street, Rm 2112, Sa	an Iose CA 05112	
PLAINTIFF			DEFENDANT	Gueet, Idii 2112, Da	11 JOSC, CA 93113	
DENNIS FERNAND		SONY COMP	UTER			
PATENT OR	DATE OF PATE	NT	1101 555			
TRADEMARK NO.	OR TRADEMAI	RK	HOLDER OF PATENT OR TRADEMARK			
17,221,387			SEE ATTACHED COMPLAINT			
27,355,621						
3 61339,842				•		
48,032,915						
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	e—entitled case, the follo	owing patent(s) h	ave been included:			
DATE INCLUDED	INCLUDED BY					
		Amendment	☐ Answer	Cross Bill	☐ Other Pleading	
PATENT OR	DATE OF PATEN		HOI DED (	OF PATENT OR TR		
TRADEMARK NO.	OR TRADEMAR	K	- HOLDER (	OF FATENT OR TR	ADEMAKK	
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In the cham						
	e entitled case, the follo	wing decision ha	s been rendered or judg	gement issued:		
DECISION/JUDGEMENT						
CLERK		(BY) DEPUTY CLERK				
		(BI) DEPUTY			DATE	
Richard W. Wieking		Betty Walton		October 13, 2011		

1 GARY S. FERGUS (CA SBN 095318) FERGUS, A LAW OFFICE 2 595 Market Street, Suite 2430 San Francisco, California 94105 3 Phone: (415) 537-9032 Fax: (415) 537-9038 E-mail: gfergus@ferguslegal.com PAUL K. VICKREY (Pro Hac Vice pending) PATRICK F. SOLON (Pro Hac Vice pending) KARA L. SZPONDOWSKI (Pro Hac Vice pending) Edding 7 NIRO, HALLER & NIRO 181 W. Madison St., Suite 4600 8 Chicago, Illinois 60602 Phone: (312) 236-0733 9 Fax: (312) 236-3137 E-mail: vickrey@nshn.com 10 E-mail: solon@nshn.com E-mail: szpondowski@nshn.com 11 Attorneys for Plaintiff 12 Dennis Fernandez 13 14 15 IN THE UNITED STATES DISTRICT COURT FOR THE NORTHERN DISTRICT OF CALIFORNIA 16 17 DENNIS FERNANDEZ. Case No. 18 Plaintiff, COMPLAINT FOR PATENT 19 v. **INFRINGEMENT** 20 SONY COMPUTER ENTERTAINMENT 21 AMERICA LLC; SONY NETWORK JURY TRIAL DEMANDED ENTERTAINMENT AMERICA, INC.; AND 22 SONY NETWORK ENTERTAINMENT INTERNATIONAL LLC. 23 Defendants. 24 25 26 27

Fernandez v. Sony Computer Entertainment America LLC et. al.

Complaint for Patent Infringement

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Plaintiff, Dennis Fernandez, complains of Defendants Sony Computer Entertainment America LLC ("SCEA"), Sony Network Entertainment America, Inc. ("SNEA"), and Sony Network Entertainment International LLC ("SNEI") (collectively "Defendants") and alleges as follows:

### **NATURE OF THE SUIT**

1. This is a claim for patent infringement arising under the patent laws of the United States, Title 35 of the United States Code.

#### **PARTIES**

- 2. Dennis Fernandez is a resident of Atherton, California, located in San Mateo County, California.
- 3. The patents-in-suit are U.S. Patent No. 7,221,387 entitled "Digital Television With Subscriber Conference Overlay," which issued on May 22, 2007 (the "'387 patent," Exhibit A) and U.S. Patent No. 7,355,621 entitled "Digital Television With Subscriber Conference Overlay," which issued on April 8, 2008 (the "'621 patent," Exhibit B), U.S. Patent No. 6,339,842 entitled "Digital Television With Subscriber Conference Overlay," which issued on January 15, 2002 (the "'842 patent," Exhibit C), and U.S. Patent No. 8,032,915 entitled "Digital Television with Subscriber Conference Overlay," which issued on October 4, 2011 (the "'915 patent," Exhibit D). The '387, '621, '842, and '915 patents generally cover devices and methods for on-line conferencing in gaming devices.
- 4. Dennis Fernandez owns and has all right, title and interest in the '387, '621, '842, and '915 patents, including all claims for damages by reason of past, present or future infringement, with the right to sue for and collect damages for the same and, therefore, has standing to sue for infringement of the '387, '621, '842, and '915 patents.
- 5. Sony Computer Entertainment America LLC ("SCEA") is a Delaware Corporation with its headquarters located in Foster City, CA. Upon information and belief, SCEA is a wholly owned subsidiary of Sony Computer Entertainment, Inc., which is a subsidiary of Sony Corporation. SCEA designs, develops, offers for sale and sells nationwide, including substantial sales in this judicial district, products that are covered by claims 17, 48, and 51 of the '387 patent, claims 6 and 8 of the '842 patent, claim 35 of the '621 patent, and claim 11 of the '915 patent, such as Playstation

6. Sony Network Entertainment America, Inc. ("SNEA") is a Delaware corporation with its principal place of business in New York, New York. Upon information and belief, SNEA is a division of SCEA. SNEA designs, develops, offers for sale and sells nationwide, including substantial sales in this judicial district, products that are covered by claims 17, 48, and 51 of the '387 patent, claims 6 and 8 of the '842 patent, claim 35 of the '621 patent, and claim 11 of the '915 patent, such as PlayStation Network.

7. Sony Network Entertainment International, LLC ("SNEI") is a Delaware corporation with its principal place of business in Los Angeles, California. Upon information and belief, SNEI is a subsidiary of Sony Corporation of America, which is the United States subsidiary of Sony Corporation. SNEI designs, develops, offers for sale and sells nationwide, including substantial sales in this judicial district, products that are covered by claims 17, 48, and 51 of the '387 patent, claims 6 and 8 of the '842 patent, claim 35 of the '621 patent, and claim 11 of the '915 patent, such as PlayStation Network.

## JURISDICTION AND VENUE

- 8. This Court has exclusive jurisdiction over the subject matter of this action under 28 U.S.C. § 1338(a).
- 9. Venue is proper in this district under 28 U.S.C. §§ 1391 and 1400(b) because SCEA, SNEA, and SNEI transact business in this district and have committed acts of infringement in this judicial district.

# PATENT INFRINGEMENT

- 10. Defendants have made, used, sold, offered for sale, and/or imported products with online conferencing capabilities, including but not limited to the PlayStation 3 and PlayStation Network products. These acts by Defendants have directly infringed at least claims 17, 48, and 51 of the '387 patent, claims 6 and 8 of the '842 patent, claim 35 of the '621 patent, and claim 11 of the '915 patent within the meaning of 35 U.S.C §271(a).
- 11. Defendants have also committed and unless ceased upon filing of this Complaint, will continue to commit acts that constitute, with their knowledge of the '387, '621, '842, and '915

patents, knowing and intentional inducement of infringement of at least claims 17, 48, and 51 of the '387 patent, claims 6 and 8 of the '842 patent, claim 35 of the '621 patent, and claim 11 of the '915 patent by others within the meaning of 35 U.S.C. §271(b) through, among other things, their acts of providing on-line conferencing capabilities through at least the PlayStation 3 and PlayStation Network products, and demonstrating and instructing users of PlayStation 3 and PlayStation Network how to install and utilize the PlayStation 3 and PlayStation Network products through, for example, on-line instructions available through their web site, <a href="http://www.playstation.com">http://www.playstation.com</a>, or through other user guides or manuals. Defendants have committed, and will continue to commit, these acts with knowledge of the '387, '621, '842, and '915 patents and with knowledge of infringement of these patents through the use of PlayStation 3 and PlayStation Network products by Defendants and other users.

- 12. SCEA has had knowledge of the '842 patent since at least October 10, 2006, when it was notified of its infringement, and the '387 patent since at least December 27, 2007, when it was notified of its infringement. Sony Corporation has had knowledge of the '387, '621, and '842 patents since, at the latest, April 28, 2011, when it was notified of its infringement of the '387, '621, and '842 patents. Through their relationship to Sony Corporation and SCEA, SNEA and SNEI have thus had knowledge of the '842, '621, and '387 patents. Through its relationship to Sony Corporation, SCEA has had knowledge of the '621 patent.
- 13. Users of PlayStation 3 and PlayStation Network, in turn, who have used such products directly infringe at least claims 17, 48, and 51 of the '387 patent, claims 6 and 8 of the '842 patent, claim 35 of the '621, and claim 11 of the '915 patent within the meaning of 35 U.S.C. §271(a) through the use and operation of the PlayStation 3 and PlayStation Network products.
- 14. The Defendants' direct infringement and/or inducement to infringe has injured Dennis Fernandez, and Dennis Fernandez is entitled to recover damages adequate to compensate him for such infringement, but in no event less than a reasonable royalty.

## <u>PRAYER FOR RELIEF</u>

WHEREFORE, Plaintiff, Dennis Fernandez, respectfully requests this Court enter judgment against Defendants and against their subsidiaries, successors, parents, affiliates, officers, directors,

Fernandez v. Sony Computer Entertainment America LLC et. al. Complaint for Patent Infringement